| Engagement Takeaways | Zoning Tools | | | | | | Non-Zoning Tools |
|---|--|---|---|--|---|--|------------------|
| | Dimensional Standards | Development Standards | Allowable Uses | Allowable Density | Permitting / Process | Incentive | |
| Creating more communal & public space + activation | Setbacks that prioritize active use | Open space/ community space requirements for new development & redevelopment | Update Use Table | | Public realm design guidelines that address accessibility, green infrastructure, and activation considerations | Height and density bonuses in exchange for greater public realm enhancements | x |
| Increasing accessibility to buildings and infrastructure within village centers | Ensure minimum sidewalk widths | Follow universal design guidelines Require affordable accessible housing units | | | Public realm design guidelines that address accessibility, green infrastructure, and activation considerations | Height and density bonuses in exchange for public realm accessibility improvements | x |
| Incorporating climate resiliency through built structures and green spaces | Exemptions for sustainable building design components | Tier sustainability benchmark requirements for different sized projects Planting/open space requirements for new development & redevelopment | | Height and density allowance for sustainability measures | Public realm design guidelines that address accessibility, green infrastructure, and activation considerations | Height and density bonuses in exchange for increased sustainability measures | X |
| Helping small businesses to begin, stay and thrive in village centers | Smaller retail spaces Flexible ground floor story height | Flexible parking requirements | Simplify home business regulations Update Use Table | Upper floor residential above ground floor retail Expand built-in customer base | Flexible parking requirements Streamline process for use change in existing space | Height and density bonuses in exchange for subsidized commercial space | x |
| Making the permitting process easier, clearer, and multi-tiered | Update standards for by-right projects | Update standards for by-right projects Design guidelines | Tiered process for by-right and Special Permit projects Update Use Table | | Tiered process for by-right and Special Permit projects "How To" guide for small builders and developers | Streamlined process in exchange for greater levels of affordability, sustainability, accessibility, etc. | |
| Adding more diverse housing options and encouraging mixed-use projects | Setback requirements that allow for missing middle housing | Flexible parking requirements | By-right mixed use and multi- family projects Update Use Table | Height and density allowance for missing middle and mixed-use buildings | Tiered process for by-right and Special Permit projects | | x |
| Prioritizing safe and accessible routes to and through village centers, especially walking and biking | Ensure minimum sidewalk widths | Promote bicycle, shuttle, rideshare, and other alternatives to driving infrastructure Flexible parking requirements | Update Use Table | Height and density allowance for missing middle and mixed-use buildings | Public realm design guidelines that address accessibility, green infrastructure, and activation considerations | Height and density bonuses in exchange for greater public realm enhancements | x |